

REAL ARCADE ACTION AT ITS BEST!

SPECIAL FEATURES:

- Full 3D smooth scrolling action
- 37 different landscapes
- Bonus levels, teleport pads and enemy generators
- Graphics by Pete James
- Sound FX by Tony Crowther.



 The year is 2379: Earth's vast resources are finally running out (again!). You must bridge the path to the much needed matter supplies, using three ZMX all-purpose battle-droids to link up the vital cosmic-interlace grid.

 Im Jahre 2379: Die einst unermesslich reichen Bodenschätze der Erde sind restlos ausgebeutet. Sie werden beauftragt, die 5 Teile des kosmischen Stromgitters zu vernetzen. Einzige Hilfe: 3 ZMX-Kampfrobofer.

 On est en 2379: les vastes ressources de la Terre sont enfin épuisées (encore!). Vous devez rallier le

chemin qui mène aux ressources naturelles en utilisant trois droïdes de combat tous usages ZMX pour relier la grille cosmique entrecroisée indispensable.



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Screen shots
represent
C64 version
Illustration:
Johnny Johnstone
Pack Design:
Alex McLaren

Commodore is a
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Joystick
required

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C64/128
CASSETTE